

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
 a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements

Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- · Do not mix used and new batteries (replace all batteries at the same time).
- · Do not mix alkaline and carbon zinc batteries.
- · Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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Descriptors

Crude Humor Mild Cartoon Violence

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products.



THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE OR NINTENDO DS™ VIDEO GAME SYSTEMS.



THIS GAME PAK INCLUDES A MULTIPLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK CABLE.

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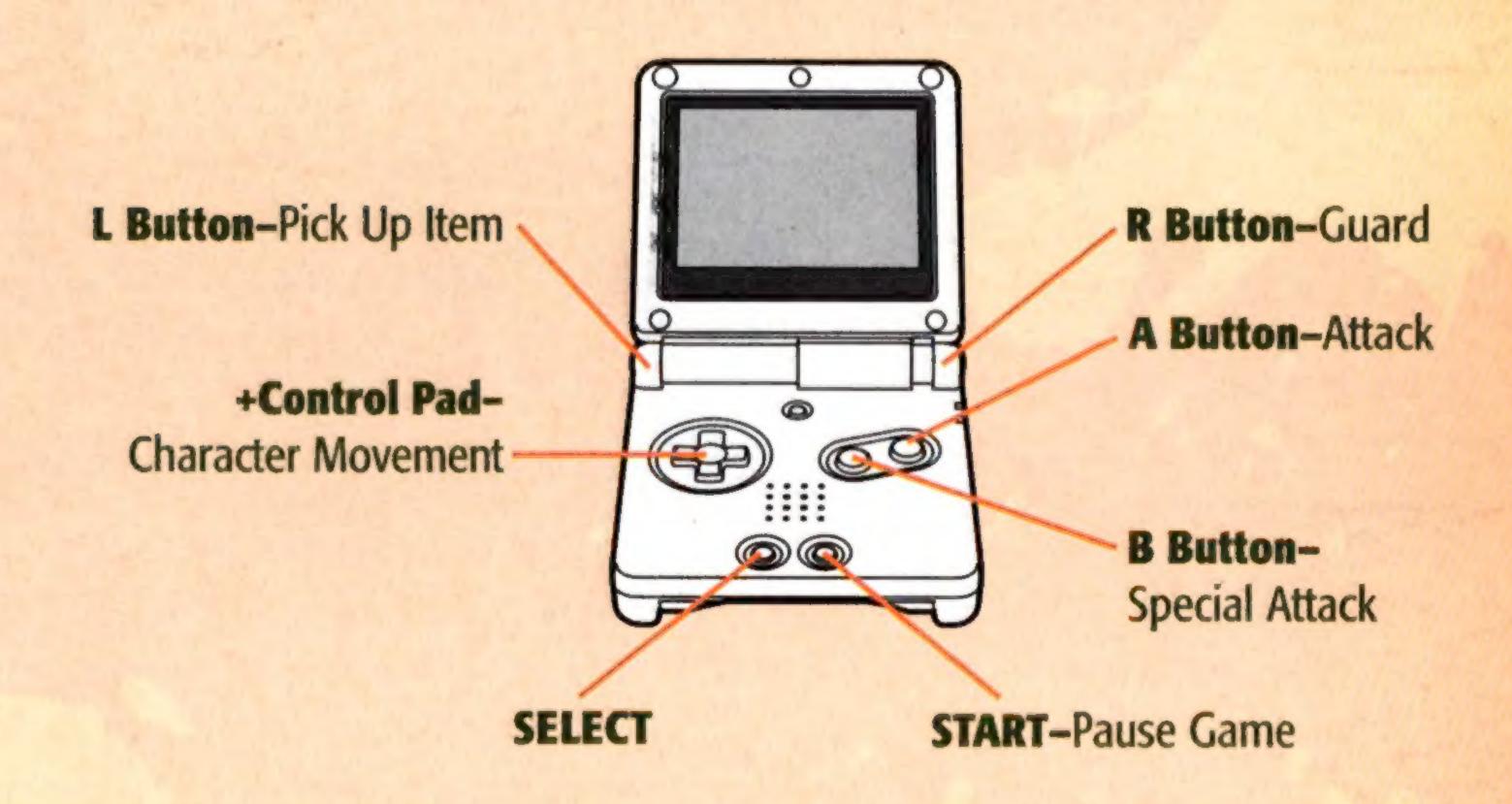


GETTING STARTED

- Make sure the power switch is OFF.
- Insert the Shrek® SuperSlam Game Pak into the Game Boy® Advance slot as described in your Nintendo Game Boy® Advance instruction manual.
- Turn the power switch ON.



GAME BOY® ADVANCE CONTROLS





MAIN MENU

When you first start Shrek® SuperSlam, you have four choices on the Main Menu. Highlight your choice with the +Control Pad, then confirm with the A Button.

Solo – Experience Story Mode, Mega Challenges and Melee Mode.

Multiplayer – Play multiplayer games using either a Game Link® Cable or a wireless adapter.



Bonus – Unlock a wide array of goodies by collecting French Flies and trading them to the Frog King. Cinemas, musical scores, sound effects and more await you.

Data – Manage your *Shrek* SuperSlam* saved data and adjust the sound effects and music volume.



SINGLE PLAYER

Story Mode

Donkey has invited his friends over for a game of cards. Donkey and Dragon's children, the Dronkeys, are running amok, making the card game impossible to play.

Trying to settle them down, Donkey decides to read to the kids from the storybook. While Donkey is trying to read the story, one of the Dronkeys belches a bit of fire and sets the storybook ablaze. With the storybook on fire, Shrek suggests that someone should tell a story to put the Dronkeys to sleep. Select a character to hear their story. Then play out each character's story to see what happens.



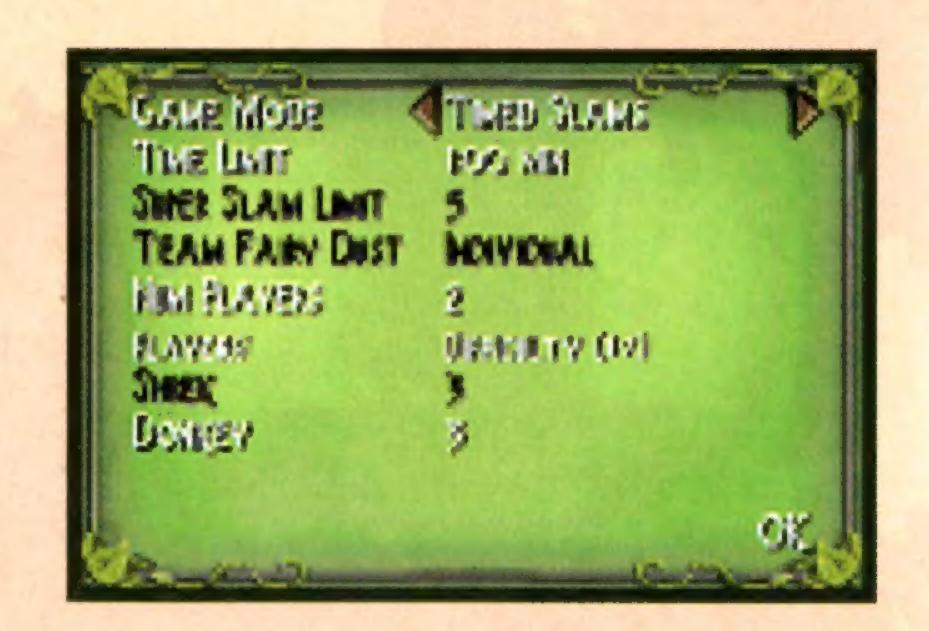


Mega Challenge Mode

Mega Challenges are single-player mini-games. There are tons of rewards in these challenges, so make sure you play them all. Mega Challenges are not locked. All are available from the start.

Melee Mode

Choose one of 10 playable characters. The playable characters include any unlocked characters. After selecting a character to play, choose an arena to fight in on the Arena Select Screen. In Melee Mode, you can jump right in to the slam action and customize almost everything.





Customizable Melee Options Game Mode

- Timed Slams The winner is the player with the most slams when time runs out.
- Slam Race You set the number of slams. The winner is the player who reaches that number first.
- Fairy Dust Challenge The winner is the player with the most fairy dust when time runs out.
- Tag The player who was last slammed is "it." Try not to be "it" when the timer runs out.

King of the Hill – You can only earn Fairy Dust by standing on the "crowned" platforms. Fight to be king of the hill, then when your meter is full, go SuperSlam!

Team Modes – Timed, Race and Fairy Dust Modes can all also be played in Team Mode. You get to play with a computer-controlled character as your partner.



Time Limit

30 seconds, 60 seconds, 90 seconds, 2 minutes, 2:30 minutes, 3 minutes, 4 minutes and 5 minutes.

Slam Limit

Adjust the number of slams required to beat the round. You can choose any number up to 9. (Default set to 5.)

Change Computer Characters

Change which characters are controlled by your system using the arrows to the left and right of their name. You can choose any unlocked character.

Character Difficulty

Change all characters' difficulty settings ranging from 1 to 7. The difficulty setting affects how smart the computer-controlled characters are.

1 = Easy. 7 = Difficult.



ON-SCREEN DISPLAY



Fairy Dust Meter – The Fairy Dust Meter is located next to the character portrait on the screen. When it fills up, you can execute a SuperSlam.

Slam Counter – The Slam Counter is located next to the character portrait on the top and counts the number of slams you have for this round.



BASIC CHARACTER MOVES

+Control Pad = Move

+Control Pad = Jump

A = Standard Attack

A, A, A = Standard Combo

A , A, B = Special Combo

A Button while jumping = Jump Attack

B Button = Left/Right Facing Special Attack

A + B Button

simultaneously = Downward Special

R Button held = Guard

R Button held, ← move → = Guard Roll

ITEMS

Throughout the levels you'll find a variety of items such as weapons, traps and power-ups. They keep you one step ahead of your adversary!



Weapons

Weapons can be picked up by using the left shoulder button. There is a large variety of weapons in *Shrek* SuperSlam*. We have projectiles, up-close and long-range weapons. For example, the plunger crossbow is a projectile weapon.



Potions

Potions can be also picked up by using the left shoulder button. The shrink potion makes your character smaller for 10 seconds. Try and find out what they all do.



Chance Items

There are a variety of chance items in *Shrek*[®] *SuperSlam* that give you weapons. Traps are also chance items and include new ways to daze your foes, like placing a banana on the ground for them to slip on.





French Flies

Collect as many of these as you can. Give them to the Frog King for access to the bonus features.



BONUS/UNLOCKABLE

Once you obtain some French Flies, you can trade them with the Frog King, who lords over the unlocking screen.

Hint: There are a couple of ways to obtain French Flies.

- Earn Titles. Titles are awards offered to a character at the end of a match for completing secret objectives.
- 2. Complete Mega Challenges!





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Phone: (310) 255-2050

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